Pixel Brothers Brother’s Contract  
More like guideline and etiquette

It sounds scarier than it actually is. Basically when it comes down to is guideline and etiquette.  
  
Just the base stuff for now, more guidelines/rules can be added later following a consensus of at least half the group and someone MUST play devil’s advocate.   
  
**Schedule:**We generally meet on every Wednesday, after ‘*Graphic Design Tutorial’* (9:30am – 11am) in the South Village Lobby.   
  
**Late/Missing:**  
We’re all grownups here, but generally if you are going to be late try to notify someone in the group through Skype and Facebook (at least Facebook as it stores the message so we can see it when we are online and you are not) [Steam, Origin, etc.].  
  
If you can’t show up, try to give us a heads up of at least 6 hours, preferably a day.  
  
Skype Meetings on the weekend will be decided on Wednesday, and someone should keep the minutes of the Wednesday meetings to commit to the group’s repository (GitHUB).  
  
**Simple Guidelines:** Try to keep the Group Repository organized, as it is far easier to find things. If you’re in a rush, just make sure to properly comment on you ‘commits’ as someone else might be able to organize it for you. [Don’t always brush it off though]

When you commit to the group repository, keep it simple in the title and point form in the description.   
Notify on Skype and Facebook the Day and Time you committed.  
  
Try to Sync daily to keep with the latest version of the Repository.